Water Eaton

PR6a : Land East of Oxford Road

Environmental Statement Appendix 7.1:
Glossary of Noise Terminology

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Appendix 7.1 – Glossary of Acoustic Terminology

Noise is defined as unwanted sound. Human ears are able to respond to sound in the frequency range 20 Hz (deep bass) to 20,000 Hz (high treble) and over the audible range of 0 dB (the threshold of perception) to 140 dB (the threshold of pain). The ear does not respond equally to different frequencies of the same magnitude but is more responsive to mid-frequencies than to lower or higher frequencies. To quantify noise in a manner that approximates the response of the human ear, a weighting mechanism is used. This reduces the importance of lower and higher frequencies, in a similar manner to the human ear.

Furthermore, the perception of noise may be determined by a number of other factors, which may not necessarily be acoustic. In general, the impact of noise depends upon its level, the margin by which it exceeds the background level, its character, and its variation over a given period of time. In some cases, the time of day and other acoustic features such as tonality or impulsivity may be important, as may the disposition of the affected individual. Any assessment of noise should give due consideration to all of these factors when assessing the significance of a noise source.

The most widely used weighting mechanism that best corresponds to the response of the human ear is the 'A'-weighting scale. This is widely used for environmental noise measurement, and the levels are denoted as dB(A) or L_{Aeq}, L_{A90} etc., according to the parameter being measured.

The decibel scale is logarithmic rather than linear, and hence a 3 dB increase in sound level represents a doubling of the sound energy present. Judgement of sound is subjective, but as a general guide a 10 dB(A) increase can be taken to represent a doubling of loudness, whilst an increase in the order of 3 dB(A) is generally regarded as the minimum difference needed to perceive a change under normal listening conditions.

An indication of the range of sound levels commonly found in the environment is given in the following table.

Table 7.1 Typical Sound Pressure Levels

Sound Pressure Level dB(A)	Location/Example
0	Threshold of hearing
20-30	Quiet bedroom at night
30-40	Living room during the day
40-50	Typical office
50-60	Inside a car
60-70	Typical high street
70-90	Inside factory
100-110	Burglar alarm at 1m away
110-130	Jet aircraft on take off
140	Threshold of pain

Table 7.2 Terminology

Descriptor	Explanation
Ambient noise	Encompassing sound, at a given place, being usually a composite of sounds from many sources near and far.
C_{tr}	Sound insulation performance spectrum adaptation term that accounts for the A-weighted urban traffic noise spectrum.
dB (decibel)	The scale on which sound pressure level is expressed. It is defined as 20 times the logarithm of the ratio between the root-mean-square pressure of the sound field and a reference pressure (20 µPa).
dB(A)	A-weighted decibel. This is a measure of the overall level of sound across the audible spectrum with the 'A' frequency weighting to compensate for the varying sensitivity of the human ear to sound at different frequencies.
$D_{n,e,w}$	Weighted element normalized level difference. A single-number quantity that describes the sound insulation of ventilators.
$L_{Aeq, T}$	A-weighted, equivalent continuous sound pressure level. L_{Aeq} is defined as the notional steady sound level which, over a stated period of time (T), would contain the same amount of acoustical energy as the A-weighted fluctuating sound measured over that period.
L_{Amax}	L_{Amax} is the maximum A-weighted sound pressure level recorded over the period stated. L_{Amax} is sometimes used in assessing environmental noise where occasional loud noises occur, which may have little effect on the overall L_{eq} noise level but will still affect the noise environment. Unless described otherwise, it is measured using the 'fast' time-weighting response.
$L_{Ar,Tr}$	Sound rating level. The A-weighted L_{eq} sound level of an industrial noise during a specified time period, adjusted for tonal character and impulsivity.
L_{10} & L_{90}	If a non-steady noise is to be described, it is necessary to know both its level and the degree of fluctuation. The L_n indices are used for this purpose, and the term refers to the level exceeded for n% of the time. Hence L_{10} is the level exceeded for 10% of the time and as such can be regarded as the 'average maximum level'. Similarly, L_{90} is the 'average minimum level' and is often used to describe the background noise. It is common practice to use the L_{10} index to describe traffic noise.
Free-field level	A sound field determined at a point away from reflective surfaces other than the ground with no significant contributions due to sound from other reflective surfaces. Generally, this is measured outside and away from buildings.
Fast	A time-weighting used in the root mean square section of a sound level meter with a 125-millisecond time constant.
Pink noise spectrum	Noise whose power spectral density is inversely proportional to frequency.
Residual noise	The ambient sound remaining when the specific sound is suppressed.
R_w	Weighted Sound Reduction Index. A single number quantity which characterises the airborne sound insulation of a material or building element over a range of frequencies, based on laboratory measurements.
Slow	A time-weighting used in the root mean square section of a sound level meter with a 1000-millisecond time constant.
Specific noise	Noise from the sound source under investigation as defined in BS4142, method for rating industrial noise affecting mixed residential and industrial areas.