

Comment for planning application 21/01224/OUT

Application Number	<input type="text" value="21/01224/OUT"/>
Location	<input type="text" value="Land at former RAF Bicester Bicester Oxfordshire OX26 5HA"/>
Proposal	<input type="text" value="Outline planning application for Automotive Experience Quarter comprising Commercial, Business and Services uses (Class E), Light Industrial (Class B2), Local Community and Learning Uses (Class F) and vehicle circuits (Sui Generis) with all matters reserved aside from that of access)."/>
Case Officer	<input type="text" value="Rebekah Morgan"/>
Organisation Name	<input type="text" value="elizabeth collins"/>
Address	<input type="text" value="1 Copse Cottages, Mill Lane, Stratton Audley, Bicester, OX27 9AL"/>
Type of Comment	<input type="text" value="Comment"/>
Type	<input type="text" value="neighbour"/>
Comments	<input type="text" value="Whilst I support this application I am concerned about the noise levels, dust pollution & local wildlife and what the Bicester Motion is going to do to reduce the impact on these things. Having been through the process with a similar neighbouring application has there been any consultation with other similar types of businesses in the vicinity eg Silverstone, London Rally school to see how they have reduced noise pollution? Taller hedges, specialist silencers for cars that reduce noise levels, planting/landscaping. Will they be using a Bowser to keep the tracks damp and therefore the dust levels? Wildlife - will they be installing nest boxes, hedgehog highways etc. to encourage them to stay, please don't let this be another missed opportunity of helping our countryside. Local footpaths/cycle paths that are reinstated must allow free access to locals and allow for movement safely into town. The new entrance onto the Stratton Audley rd is going to cause a few safety issues, this is on a bend and almost straight onto a junction I think this needs to be reviewed with some urgency."/>
Received Date	<input type="text" value="12/06/2021 18:41:10"/>
Attachments	