

From: David Battle
Sent: Wednesday, October 9, 2019 2:37 PM
To: Planning <Planning@Cherwell-DC.gov.uk>
Subject: RE: Planning Application 19/01705/OUT

Hi,

Address is:

12 Painters Close,
Bloxham,
Banbury.

OX154QY

Regards,

Mr and Mrs Battle

From: Planning
Sent: Wednesday, October 9, 2019 1:30 PM
To: davidbattle@btinternet.com
Subject: RE: Planning Application 19/01705/OUT

Good Afternoon,

Please could you supply your full postal address so that we can register your comments against the application.

Thank you

Regards

Development Management Place & Growth Directorate

Cherwell District Council
Extension: 7006
Direct Tel: 01295 227006

<mailto:planning@cherwell-dc.gov.uk>
www.cherwell.gov.uk

Details of applications are available to view through the Council's Online Planning Service at
<https://planningregister.cherwell.gov.uk/>

From: David Battle
Sent: 06 October 2019 12:19
To: Samantha Taylor
Subject: Planning Application 19/01705/OUT

Dear Samantha,

Both my husband and I object to the above planning application in Bloxham. We would like to highlight the following points:-

- 1) This proposal is outside the village and too large.
- 2) A development adjacent to The Slade, which is a Cherwell District Wildlife site and registered Nature Reserve, can only be detrimental to the wildlife that it supports.
- 3) Bloxham has a Neighbourhood Development Plan which allows for conversions, infilling and small developments that are within existing limits provided these are small.
- 4) The NDP states that any extra traffic will not have an adverse impact on the roads. The A321 approaching the roundabout on the A361 has had 3 crashes this year that we know about, this is very close to the proposed access for the development. The possibility of 85 houses with probably at least 125 cars can only make the road more dangerous.
- 5) We also understand that Bloxham Primary School is full and when the new SEN school adjacent to the Warriner is built this will increase the traffic in the village.

Yours sincerely

Mrs G. Battle